CHARTER 9 DESCRIPTION OF ON-LINE GAMES

900 DESCRIPTION OF THE DAILY DOUBLE GAME

900.1 The Agency may operate a daily two-numbers game using a fixed payout ("Daily Double").

900.2 Each wager shall consist of two (2) plays. A player shall select two (2) numbers from zero (0) through ninety-nine (99) without duplicating any number for each play.

900.3 The Agency may provide a feature in the Daily Double game which allows a player matching one of the two (2) numbers drawn by the Agency to receive a free "Quick Pick" ticket for a single play for the next drawing following validation of the ticket.

900.4 The price of a Daily Double ticket shall be one dollar ($1) or such other price designated by the Executive Director from a price schedule adopted by the Board pursuant to §500.1.

AUTHORITY: Unless otherwise noted, the authority for this chapter is §4 of the Law to Legalize Lotteries, Daily Numbers Games, and Bingo and Raffles for Charitable Purposes in the District of Columbia, D.C. Law 3-172, D.C. Code §2-2501 *et seq.* (1994 Repl. Vol.).

SOURCE: Final Rulemaking published at 39 DCR 7439, 7452 (October 2, 1992).

901 PRIZE STRUCTURE FOR THE DAILY DOUBLE GAME

901.1 Based on a one dollar ($1) fixed payout bet, the prize structure shall be as follows:

(a) One thousand dollars ($1,000) for each player who correctly matches both numbers drawn;

(b)   One dollar ($1) for each player who correctly matches one of the numbers drawn; and

(c)   The prize amount shall be doubled if the ticket contains a special computer generated symbol ("doubler feature").

SOURCE: Final Rulemaking published at 39 DCR 7439, 7453 (October 2, 1992).

902   DESCRIPTION OF THE LUCKY NUMBERS GAME

902.1   The Agency may operate a three-digit daily numbers game using a fixed payout ("Lucky Numbers").

902.2   Lucky Numbers is a daily three-digit game in which the player may wager fifty cents (50¢) or one dollar ($1) on any one of the following bet types:

(a)   **Straight:** A wager whereby a winning result is achieved only when the three (3) digit number specified by the player matches in exact order with the official winning number drawn by the Agency for that drawing event;

For example, if the winning number is "123" then only the bets placed on "123" in that exact order will be winners.

(b)   **Six-Way Combination:** A wager whereby a winning result is achieved when any combination of three (3) different digits specified by the player matches the official winning number drawn by the Agency for that drawing event. This is the equivalent of six (6) straight wagers on a single ticket at six (6) times the base cost;

For example, if the winning number is "123" then any combination bet placed on "123," (i.e. "132,", "231," "213," "321," or "312") will be a winner of a straight bet.

(c)   **Three-Way Combination:** A wager whereby a winning result is achieved when any combination of three (3) digits (with any two (2) of the three (3) digits being the same) specified by the player matches the official winning number drawn by the Agency for that drawing event. This is the equivalent of three (3) straight wagers on a single ticket at three (3) times the base cost;

For example, if the winning number is "711," then any combination bet placed on "711," (i.e. "117," or "171") will be a winner of a straight bet.

(d)   **Straight/Six-Way Box (on one ticket):** A wager whereby the player can place a straight bet and a six-way box bet for the same number on a single ticket. The player can win on both the straight and box bets when the three (3) digits specified by the player match in exact order the official winning number drawn by the Agency for that drawing event. The player can win on the box portion when any other combination of the three (3) digits selected by the player matches the winning number drawn by the Agency for that drawing event. Wagers are limited to fifty cents (50¢) on the straight and fifty cents (50¢) on the box portion for a total of one dollar ($1) per ticket;

For example, if the winning number is "123," then only the bets placed on "123" in that exact order will be winners on both portions of the ticket. However, boxed bets placed on "132" (i.e., "231," "213," "321," or "312") will be winners in the box portion only.

(e) **Straight/Three-Way Box (on one ticket):** A wager whereby the player can place a straight bet and a three-way box bet for the same number on a single ticket. The player can win on both the straight and box bets when the three digits specified by the player match in exact order with the official winning number drawn by the Agency for that drawing event. The player can win on the box portion when any other combination of the three (3) digits (with any two (2) of the three (3) digits being the same) selected by the player matches the winning number drawn by the Agency for that drawing event. Wagers are limited to fifty cents (50¢) on the straight portion and fifty cents (50¢) on the box portion for a total of one dollar ($1) per ticket;

For example, if the winning number is "311," then only bets placed on "311" in that exact order will be winners on both portions of the ticket. However, bets placed on "113" or "131" will be winners in the box portion only.

(f) **Six-Way Box:** A wager whereby a winning result is achieved when any combination of three (3) different digits specified by the player matches the official winning number drawn by the Agency for that drawing event. This is the equivalent of six (6) wagers for a single-unit ticket cost;

For example, if the winning number is "123" then all box bets placed on "123" (i.e. "132," "231," "213," "321," or "312") will be winners.

(g) **Three-Way Box:** A wager whereby a winning result is achieved when any combination of three digits (with any two (2) of the three (3) digits being the same) specified by the player matches the official winning number drawn by the Agency for that drawing event. This is the equivalent of three (3) wagers for a single-unit ticket cost;

For example, if the winning number is "711," then all box bets placed on "711" (i.e. "117," or "171") will be winners.

(h) **Back Pair:** A wager whereby a winning result is achieved when the last two (2) digits specified by the player match in exact order with the last two (2) digits of the official winning number drawn by the Agency for that drawing event. This is the equivalent of ten (10) wagers for a single-unit ticket cost; and

For example, if the winning number is "123," then only bets placed on "X23" will be winners.

(i) **Front Pair:** A wager whereby a winning result is achieved when the first two (2) digits specified by the player match in exact order the first two (2) digits of the official winning number drawn by the Agency for that drawing event. This is the equivalent of ten (10) wagers for a single-unit ticket cost.

For example, if the winning number is "123," then only bets placed on "12X" will be winners.

SOURCE: Final Rulemaking published at 39 DCR 7439, 7453 (October 2, 1992).

903   PRIZE STRUCTURE FOR THE LUCKY NUMBERS GAME

903.1   Based on a fifty cents (50¢) bet, the prize structure for the Lucky Numbers game shall be as follows:

	Bet Types	Payout	Comment
(a)	Straight	$250	
(b)	Six-Way Combination	250	
(c)	Three-Way Combination	250	
(d)	Straight/Six-Way Box	290	If straight hits
		40	If box portion only hits
(e)	Straight/Three-Way Box	330	If straight hits
		80	If box portion only hits
(f)	Six-Way Box	40	
(g)	Three-Way Box	80	
(h)	Front Pair	25	
(i)	Back Pair	25	

SOURCE: Final Rulemaking published at 39 DCR 7439, 7453 (October 2, 1992).

904   DESCRIPTION OF THE DC-4 GAME

904.1   The Agency may operate a four-digit daily numbers games using a fixed payout ("DC-4").

904.2   The DC-4 game is a daily four-digit game in which the player may wager fifty cents (50¢) or one dollar ($1) on any one of the following bet types:

     (a)   **Straight:** A wager whereby a winning result is achieved only when the four-digit number specified by the player matches in exact order with the official winning number drawn by the Agency for that drawing event;

For example, if the winning number is "1234" then only the bets placed on "1234" in that exact order shall be winners.

(b)   **Four-Way Box:** A wager whereby a winning result is achieved when any combination of four (4) digits (with three (3) identical numbers) specified by the player matches the official winning number drawn by the Agency for that drawing event. This is the equivalent of four (4) wagers on a single-unit ticket cost;

For example, if the winning number is "1211" a number with three (3) identical digits produces four different box combinations. Thus, all box bets placed on "1112," "1121," "1211," or "2111" shall be winners.

(c)   **Six-Way Box:** A wager whereby a winning result is achieved when any combination of four (4) digits (with two (2) identical pairs of numbers) specified by the player matches the official winning number drawn by the Agency for that drawing event. This is the equivalent of six (6) wagers for a single unit ticket cost;

For example, if the winning number is "1122," a number containing two (2) pairs of identical numbers produces six (6) different box combinations. Thus, all box bets placed on "1122," "2121," "2112," "1221," "1212," "2211" shall be winners.

(d)   **Twelve-Way Box:** A wager whereby a winning result is achieved when any combination of four (4) digits (with any two (2) of the four (4) digits being the same) specified by the player matches the official winning number drawn by the Agency for that drawing event. This is the equivalent of twelve (12) wagers for a single unit ticket cost;

For example, if the winning number is "1123" a number containing two (2) identical digits produces twelve (12) different box combinations. Thus, all box bets placed on "1123," "1132", "1213," "1231," "1321," "1312," "2113," "2131," "2311," "3211,", "3121" or "3112" shall be winners.

(e)   **Twenty-Four Way Box:** A wager whereby a winning result is achieved when any combination of four (4) different digits specified by the player matches the official winning number drawn by the Agency for that drawing event. This is the equivalent of twenty-four (24) wagers for a single unit ticket cost;

For example, if the winning number is "1234", then all box bets placed on "1234," "1342," "2134," "2341," "3142," "3241," "4123," "4231," "1243", "1423," "2143," "2413," "3124," "3412," "4132," "4312," "1324," "1432,", "2314" "2431," "3214," "3421," "4213," or "4321" shall be winners.

(f)   **Front Three:** A wager whereby a winning result is achieved when the first three (3) digits specified by the player match in exact order the first three (3) digits of the official winning number drawn by the Agency for that drawing event. This is the equivalent of ten (10) wagers for a single unit ticket cost; and

For example, if the winning number is "1234," then only bets placed on "123X" shall be winners.

(g)   **Back Three:** A wager whereby a winning result is achieved when the last three (3) digits specified by the player match in exact order the last three (3) digits of the official winning number drawn by the Agency for that drawing event. This is the equivalent of ten (10) wagers for a single unit ticket cost.

For example, if the winning number is "1234," then only bets placed on "X234" shall be winners.

SOURCE: Final Rulemaking published at 39 DCR 7439, 7456 (October 2, 1992).

905   PRIZE STRUCTURE FOR THE DC-4 GAME

905.1   Based on a fifty cents (50¢) bet, the prize structure for the DC-4 game shall be as follows:

Bet Types	Payout
(a) Straight	$2,500.00
(b) Four-Way Box	599.50
(c) Six-Way Box	400.00
(d) Twelve-Way Box	200.00
(e) Twenty-Four Box	100.00
(f) Front Three	250.00
(g) Back Three	250.00

905.2   Each prize in the DC-4 game shall be paid in a single payment after validation of the ticket.

SOURCE: Final Rulemaking published at 39 DCR 7439, 7458 (October 2, 1992).

906   DESCRIPTION OF THE POWER BALL® GAME

906.1   **POWER BALL®** is a five (5) out of forty-five (45) plus one (1) out of forty-five (45) on-line lottery game which pays the Grand Prize on an annuitized pari-mutuel basis and except as provided in this title, all other prizes on a fixed basis. To play **POWER BALL®**, a player shall select five (5) different numbers, between one (1) and forty-five (45) and one (1) additional number between one (1) and forty-five (45), for input into a terminal. The additional number may be the same as one of the first five (5) numbers selected by the player.

906.2   If a single ticket contains more than one (1) winning play on separate game boards, the prize amounts shall be added together and shall be paid in accordance with the prize payment limits set forth in §§906.3 and 909.

906.3   The holder of a winning **POWER BALL®** ticket may win in only one prize category per board in connection with the winning numbers drawn, and shall be entitled only to the prize for the highest prize category won by those numbers.

906.4   The price of a **POWER BALL®** game ticket shall be one play for one dollar ($1) or any other price designated by the Executive Director from a price schedule adopted by the Board pursuant to §500.1.

SOURCE: Final Rulemaking published at 39 DCR 7439, 7459 (October 2, 1992).

907   PRIZE POOL(S)

907.1   The Agency shall pay in prizes at least fifty percent (50%) of each week's **POWER BALL®** sales from all tickets and shall allocate that amount to the winning pool or pools for payment of prizes for that game.

907.2   The prize money allocated to the Grand Prize category shall be awarded equally to the number of game boards winning a Grand Prize.

907.3   If in any game drawing there are no plays which qualify for the prize, the prize money for that game drawing shall be added to the prize pool.

907.4   Any amount remaining in the prize pool at the end of this game shall be carried forward to a replacement game or expended in a manner as directed by the Executive Director in accordance with District law.

907.5   When the Grand Prize reaches the annuitized amount guaranteed by the Agency, two percent (2%) of sales, including tax, shall be placed in trust in one (1) or more prize reserve accounts until the prize reserve accounts reach the amounts designated by the Executive Director in accordance with all agreements governing the conduct of the **POWER BALL®** game. Once the prize reserve accounts exceed the designated amounts, the excess shall become part of the prize pool. Any amount remaining in a prize reserve account at the end of this game shall be carried forward to a replacement game prize reserve account or expended in a manner as directed by the Executive Director in accordance with all agreements governing the conduct of the **POWER BALL®** game.

SOURCE: Final Rulemaking published at 39 DCR 7439, 7459 (October 2, 1992); as amended by Final Rulemaking published at 40 DCR 6959, 6962 (October 1, 1993); and by Final Rulemaking published at 42 DCR 3817 (July 21, 1995).

908   GRAND PRIZE PAYMENT

908.1   Except as provided in §§908.2, Grand Prizes shall be paid by an annuity.

908.2   If a Grand Prize has an annuity value of less than two hundred fifty thousand dollars ($250,000), the Agency may elect to pay the cash value of the annuity.

908.3   If the Grand Prize is not won in a weekly drawing, the prize money allocated for the Grand prize shall roll over.

908.4   In the event of the death of a **POWER BALL**® Grand Prize winner during the payment period, the Executive Director, upon the petition of the estate of the Grand Prize winner (the "Estate"), may accelerate the payment of all remaining lottery proceeds to the Estate. If the Executive Director makes a determination, then securities or cash held for the deceased Grand Prize winner, which represents the present value of that portion of the future lottery payments that are accelerated, shall be distributed to the Estate.

908.5   The valuation of securities, the determination of the present value of the accelerated lottery payment, and the determination to accelerate payment to the Estate shall rest with the Executive Director and shall be consistent with all agreements in effect governing the conduct of the **POWER BALL**® game.

908.6   The provisions of §§908.4 and 908.5 shall not be construed to confer upon the Estate or any natural or legal person a right to an accelerated payment or a right to participate in either the valuation of securities or the determination of the present value of an accelerated lottery payment. The valuations and determinations shall be made by the Executive Director solely in accord with the provisions of this section.

908.7   Petitions for the acceleration of prize payments shall not be construed to be a prize claim and there shall be no right to appeal valuations or determinations of the Executive Director.

908.8   Annuitized payments of the Grand Prize or a share of the Grand Prize may be rounded to facilitate the purchase of an appropriate funding mechanism. Funds remaining after the prize has been rounded down on a Grand Prize win, "breakage," shall be added to the first cash payment to the winner or winners. Prizes which, under this chapter, may become single-payment, pari-mutuel prizes, may be rounded down so that prizes can be paid in multiples of whole dollars. Breakage resulting from rounding these prizes shall be carried forward to the prize pool for the next draw.

909   POWER BALL® FIXED PRIZE STRUCTURE

909.1   Provided the prize pools are fully funded, the fixed prize payments for **POWER BALL**® based on a one dollar ($1) bet shall be as follows:

(a)   All five (5) of the first set and none of the second set $100,000.00;

(b)   Any four (4) of the first set plus one (1) of the second set   5,000.00;

(c)   Any four (4) of the first set
        and none of the second set $100.00;

(d)   Any three (3) of the first set
        plus one (1) of the second set $100.00;

(e)   Any three (3) of the first set
        and none of the second set $ 5.00;

(f)   Any two (2) of the first set
        plus one (1) of the second set $ 5.00;

(g)   Any one (1) of the first set
        plus one (1) of the second set $ 2.00; and

(h)   None of the first set plus
        one of the second set $ 1.00.

909.2   If the prize pools are not fully funded and there are not sufficient funds in the prize pool to pay fixed prizes, the prizes shall be paid pursuant to §909.3, including payment on a pari-mutuel basis if required.

909.3   The prize pool percentage allocated to the fixed prize (the cash prize of one hundred thousand dollars ($100,000) or less) shall be carried forward to subsequent draws if all or a portion of it is not needed to pay the fixed prizes awarded in the current draw. If the total of the fixed prizes awarded in a drawing exceeds the percentage of the prize pool allocated to the fixed prizes, then the amount needed to fund the fixed prizes awarded shall be drawn from the following sources in the following order:

(a)   The amount allocated to the fixed prizes and carried forward from previous draws, if any; and

(b)   An amount from the Prize Reserve Account, if available, not to exceed twenty million dollars ($20,000,000) per drawing.

909.4   If, after these sources are depleted, there are not sufficient funds to pay the fixed prizes awarded, the highest fixed prize shall become a pari-mutuel prize. If the amount of the highest fixed prize when paid on a pari-mutuel basis, drops to or below the next highest fixed prize and there are still not sufficient funds to pay the remaining fixed prizes awarded, the next highest fixed prize shall become a pari-mutuel prize. This procedure shall continue down through all fixed prize levels, if necessary, until all fixed prize levels become pari-mutuel prize levels. In that instance, the money available from the funding sources listed in this chapter shall be divided among the winning plays in proportion to their respective prize percentages.

909.5   Pursuant to all agreements governing the conduct of the **POWER BALL**® game, the Executive Director may offer guaranteed minimum Grand Prize amounts, or minimum increases in the Grand Prize amount, between drawings or make other

changes in the allocation of prize money if the Executive Director finds it is in the best interest of the game. Minimum guaranteed prizes or increases may be waived if the alternate funding mechanism set out in §§909.3 and 909.4 becomes necessary.

910   PROBABILITY OF WINNING

910.1   The following table sets forth the probability of winning and the probable distribution of winners in and among each prize category, based upon the total number of possible combinations in **POWER BALL**®.

<div align="center">PROBABILITY DISTRIBUTION</div>

Number of Matches Per Ticket	Winners	Probability	Probable Set Prize Amount
All five (5) of first set plus on one (1) of the second set	1	1: 54,979,155.000	$32,462,955.00
All five (5) of the first set and none of the second set	44	1: 1,249,526.250	$ 100,000.00
Any four (4) of the first set plus one (1) the second set	200	1: 274,895.775	$ 5,000.00
Any four (4) of the first set and none of the second set	8,800	1: 6,247.631250	$ 100.00
Any three (3) of the first set plus one (1) of the second set	7,800	1: 7,048.609615	$ 100.00
Any three (3) of the first set and none of the second set	343,200	1: 160.195673	$ 5.00
Any two (2) of the first set plus one (1) of the second set	98,800	1: 556.469180	$ 5.00
Any one (1) of the first set plus one (1) of the second set	456,950	1: 120.317661	$ 2.00
None of the first set plus one (1) of the second set	658,008	1: 83.553931	$ 1.00
Overall	1,573,803	1: 34.933950	

911   DESCRIPTION OF THE D.C. QUICK CA$H GAME

911.1   The Agency may operate any one of the following D.C. QUICK CA$H games by which players select the requisite numbers out of the total numbers:

(a)   Five (5) numbers out of forty (40) possible numbers;

(b)   Five (5) numbers out forty-five (45) possible numbers;

(c)   Five (5) numbers out of fifty-two (52) possible numbers;

(d)   Six (6) numbers out of thirty-one (31) possible numbers;

(e)   Six (6) numbers out of thirty-three (33) possible numbers;

(f)   Six (6) numbers out of thirty-six (36) possible numbers;

(g)   Six (6) numbers out of thirty-nine (39) possible numbers;

(h)   Six (6) numbers out of forty (40) possible numbers; or

(i)   Six (6) numbers out of forty-five (45) possible numbers.

911.2   The price of a QUICK CA$H game ticket shall be three (3) boards for one dollar ($1) or any other price designated by the Executive Director from a price schedule adopted by the Board pursuant to §500.

SOURCE: Final Rulemaking published at 39 DCR 7439, 7463 (October 2, 1992).

912   PRIZE STRUCTURE FOR THE D.C. QUICK CA$H GAME

912.1   The D.C. QUICK CA$H game is a fixed payout game which pays prizes based on a one dollar ($1) bet as follows:

(a)   All six winning numbers on a single lettered game board shall entitle a winner to the first prize of two hundred and fifty thousand dollars ($250,000);

(b)   Any five winning numbers on a single lettered game board shall entitle a winner to a second prize of one thousand dollars ($1,000); or

(c)   Any four winning numbers on a single lettered game board shall entitle a winner to the third prize of ten dollars ($10).

SOURCE: Final Rulemaking published at 39 DCR 7439, 7463 (October 2, 1992).

913-919 [RESERVED]

920   DESCRIPTION OF DAILY MILLIONS GAME

920.1   **Daily Millions** is a two (2) out of twenty-one (21) plus two (2) out of twenty-one (21) plus two (2) out of twenty-one (21) on line lottery game which, except as provided in this title, pays all prizes on a set cash basis.

920.2   To play **Daily Millions**, a player shall select two (2) different numbers between one (1) and twenty-one (21) from each of three (3) sets of balls which are colored red, white and blue, for input into a terminal.

920.3   The holder of a winning **Daily Millions** ticket may win only one prize per board in connection with the winning numbers drawn, and shall be entitled only to the prize won by those numbers in the highest matching prize category.

920.4   The price of **Daily Millions** ticket shall be one play for one dollar ($1) or such other price designated by the Executive Director from a price schedule adopted by the Board pursuant to §§500.1.

SOURCE: Final Rulemaking published at 43 DCR 5110 (September 20 1996).

921   PRIZE POOL(S)

921.1   The prize pool for all prize categories shall consist of fifty percent (50%) of each drawing period's sale. Any amount remaining in the prize pool at the end of this game shall be carried forward to a replacement game or expended in a manner as directed by the Executive Director in accordance with District law and all agreements governing the game.

921.2   Except as provided by this chapter, all prizes awarded shall be paid as fixed payout cash prizes with the following expected prize payout percentages:

Number of Matches Per Play	Prize Payments	Prize Pool Percentage Allocated to Prize
Match 2 in each of 3 sets	$1,000,000	31.3080%
Match 2 in any 2 sets and 1 in the other set	$ 5,000	12.3096%
Match 2 in any 2 sets and none in the other set or match 2 in any 1 set and 1 in each or the other sets	$ 100	10.4632%
Match 1 in each set or match 2 in 1 set, 1 in 1 set, and none in the other set	$ 5	10.1350%
Match 2 in 1 set only or match 1 in each or 2 sets and none in the other set	$ 2	35.7842%
Match 1 in 1 set only	$ 0	0.0000%

921.3   There shall be deducted from the Grand Prize percentage, an amount equal to 4.856% of total sales which shall be placed in trust in one (1) or more prize reserve accounts until the prize reserve accounts reach the amounts designated by the Executive Director in accordance with all agreements governing the conduct of the game. Once the prize reserve accounts exceed the designated amounts, the excess shall become part of the prize pool. Any amount remaining in a prize reserve account at the end of this game shall be carried forward to a replacement prize reserve account or expended in a manner as directed by the Executive Director in accordance with District law and all agreements governing the game.

921.4   The prize pool percentage allocated to prizes shall be carried forward to subsequent draws if all or a portion of it is not needed to pay the prizes awarded in the current draw. If the total of the prizes awarded in a drawing exceeds the percentage of the prize pool allocated to prizes, then the amount needed to fund the prizes awarded shall be drawn from the following sources, in the following order:

       (a)   The amount allocated to the prizes and carried forward previous draws, if any;

       (b)   An amount from the prize reserve account, if available up to ten million dollars ($10,000,000) per drawing, and

       (c)   For the purpose of paying the one million dollar ($1,000,000) Grand Prize only, an assessment made against the lotteries selling the game in proportion to their sales to the draw causing the excess liability, not to exceed ten million dollars ($10,000,000) per drawing.

921.5   If, after these sources are depleted, there are not sufficient funds to pay prizes awarded, then the highest prize, shall become a pari-mutuel prize. If the amount of the highest prize, when paid on a parimutuel basis, drops to or below the next highest prize and there are still not sufficient funds to pay the remaining prizes awarded, then the next highest prize shall become a pari-mutuel prize. This procedure shall continue down through all prize levels, if necessary, until all prize levels become pari-mutuel prize levels. In that instance, the money available from the funding sources listed in this rule shall be divided among the winning plays in proportion to their respective prize percentages. Assessments made against the Agency pursuant to this section shall be repaid from funds in the prize reserve account as they become available.

921.6   The following table sets forth the probability of winning and the probable distribution of winners in and among each prize category, based upon the total number of possible combinations in **Daily Millions**.

921.6   (Continued)

PROBABILITY DISTRIBUTION

Number of Matches Per Ticket	Winners	Probability	Probable/Set Prize Amount
2+2+2 Match 6	1	1: 9,261,000.000000	$1,000,000
2+2+1	38	1: 243,710.526316	
2+1+2	38	1: 243,710.526316	
1+2+2	38	1: 243,710.526316	
Subtotals Match 5	114	1: 81,236.842105	$ 5,000
2+2+0	171	1: 54,157.894737	
2+0+2	171	1: 54,157.894737	
0+2+2	171	1: 54,157.894737	
2+1+1	1,444	1: 6.413.434903	
1+2+1	1,444	1: 6.413.434903	
1+1+2	1,444	1: 6.413.434903	
Subtotals Match 4	4,845	1: 1.911.455108	$ 100
2+1+0	6,498	1: 1,425.207756	
1+2+0	6,498	1: 1.425.207756	
1+0+2	6,498	1: 1.425.207756	
0+1+2	6,498	1: 1.425.207756	
0+2+1	6,498	1: 1.425.207756	
2+0+1	6,498	1: 1.425.207756	
1+1+1	54,872	1: 168.774603	
Subtotals Match 3	93,860	1: 98.668229	$ 5
2+0+0	29,241	1: 316.712835	
0+2+0	29,241	1: 316.712835	
0+0+2	29,241	1: 316.712835	
1+1+0	246,924	1: 37.505467	
1+0+1	246,924	1: 37.505467	
0+1+1	246,924	1: 37.505467	
Subtotals Match 2	828,495	1: 11.178100	$ 2
1+0+0	1,111,158	1: 8.334548	
0+1+0	1,111,158	1: 8.334548	
0+0+1	1,111,158	1: 8.334548	
Subtotals Match 1	3,333,474	1: 2.778183	$ 0
0+0+0	5,000,211	1: 1.852122	
Subtotals Match 0	5,000,211	1: 1.852122	$ 0
Overall	927,315	1: 9.986898	

SOURCE: Final Rulemaking published at 43 DCR 5110 (September 20 1996).